COMMON		1			
	0	_		3	4
RUBRIC FOR	Little or	Attempt	2	Meets	Exceeds
CERAMIC	no	made but	Emerging	standards	standards
WORKS OF	attempt	serious errors	19-20pts.	21- 22pts.	23 – 25pts.
ART	attempt	17 -18pts.		ZI ZZPt3.	25 25pt3.
WORK HABIT		•			
/EFFORT Uses graphic organizing for creativity principles,					Consistently and confidently
applies the process of thumbnail sketches recorded in a folder/ sketchbook	No evidence	Attempts some criteria	Attempts most criteria and objectives	Applies <u>all</u> criteria and objectives	applies/analyzes all criteria and objectives
before <u>ALL</u> media, techniques and processes and incorporates <u>ALL</u> criteria and objectives.		and objectives			
CRAFTSMANSHIP					
Applies media, techniques (pinching,			Applies clay,	Applies clay,	Consistently
coiling, etc.) and		Lacks skill	techniques	techniques	and confidently
processes	No	and	and process es	and	analyzes
(addition/subtraction methods,	evidence	understanding	with some	process es	technique and
construction,		of technique	skill	with	processes with
scoring, surface		<u>-</u>		noticeable	skill and
treatments, etc.)		and processes		skill	confidence
with sufficient skill,					
confidence, and					
sensitivity that their ideas are carried out					
in their artwork					
CREATIVITY/					
ORIGINALITY					
•Experiment s	No		Occasionally	Overall	Consistently
 Uses original ideas 	evidence	Rarely	demonstrates	demonstrates	and confidently
to using prior		demonstrates			demonstrates
knowledge and					
observational skills					
to develop ideas					
COMPOSITION Knows and			Shows some	Analyzes /	Skillfully
understands how to		Shows little	understanding	Analyzes/ evaluates the	analyzes and
use and apply Design	No	understanding	when	effectiveness	evaluates the
Elements (color,	evidence	when	evaluating the	of design	effectiveness of
shape, line, etc.)	evidence	AALICII	effectiveness	elements and	design elements

according to	evaluating the	of design	principles	and principles
Principles of Design (unity, space,	effectiveness	elements and		
balance, etc.).	of design	principles		
	elements and			
	principles			